國立臺北科技大學

一百零四學年第二學期電機系博士班資格考試

積體電路實體設計演算法 試題

第一頁 共三頁

<u>注意事項</u>

- 本試題共【8】題,配分共100分。
 請按順序標明題號作答,不必抄題。
 全部答案均須答在試卷答案欄內,否則不予計分。
- 考試時間:二小時。
- 1. (a) What is the difference between a spanning tree and a Steiner tree? (5%)
 - (b) Given 3 points, A(1,6), B(3,2), C(5,4), draw a Steiner tree and mark the Steiner point of that tree.(5%)
 - (c) What is the Manhattan distance between (3, 3) and (5, 1)? (5%)
 - (d) For the graph shown below, what is the result of relaxation if we want to find the shortest path? (5%)



- 2. Based on KL partitioning algorithm,
 - (a) For the connection shown below, what is the External cost and Internal cost of vertex a, respectively? (6%)
 - (b) What is the D-value of vertex a? (4%)



- 3. Elmore model has been widely used in the field of physical design.
 - (a) Briefly describe the principle of Elmore model. (5%)
 - (b) For the graph shown below, find the Elmore delay in point X. (5%)



- 4. Design CMOS circuit of function $F = \overline{X + YZ}$. (10%)
- 5. (a) A typical formula for calculating cost function of a floorplan is shown below, what does A, λ , and W respectively mean? (5%)

 $Cost = A + \lambda \times W$

- (b) Sometimes we use the formula as shown below to calculate the cost function of a floorplan, explain what does *A*, *W*, α , *A*_{norm}, and *W*_{norm} mean, respectively. (5%) $Cost = \alpha \times A/A_{norm} + (1-\alpha) \times W/W_{norm}$
- (c) Explain why the formula in (b) is better than that in (a). (5%)
- 6. Express the following floorplan in slicing tree and Polish expression respectively. (10%)



7. Given the following Polish expression E = 12H3H45VV6H,

(a) Does the above expression satisfy the balloting property? Justify your answer. (5%)
(b) Is *E* a normalized Polish expression? If not, change an operator and its adjacent operand to transform *E* into a normalized Polish expression *E*'. (5%) 第三頁 共三頁

- 8. (a) Explain how does Lee's (or maze routing) algorithm perform "WAVE PROPAGATION". (10%)
 - (b) Label the grids after performing Lee's algorithm on a 5×5 grids with an obstacle (colored black), where the start grid (S) and target grid (T) are respectively located at

(3, 4) and (1, 1). (5%)

	s	
т		